

## Helpful 642 Acronyms, Expressions and Phrases

Overachiever – a member in good standing of troop 642, a term of endearment referring to always doing more than is required

Boy Run – troop where boys make all plans and decisions, follow the patrol method and run the troop, and adults provide safety net, logistical support, encouragement and enforce adherence to the Scout Oath and Law

Family Outing – a troop activity where scout's family and friends are welcome to attend, but that is still boy run, with boys camping as patrols

Adult Leader – registered and trained adult serving troop in any capacity

Party Foul – recognition of an oops, an accident, or a mild rebuke for something out of line with the Scout Oath and Law

Peterman Knott – a newly developed specific method for dressing up the remaining rope tail, after the knot is tied

ASM – Assistant Scoutmaster, trained adult leader who works with Scoutmaster to assist boys with advancement, program, character development and leadership

Committee Member – trained adult leader who works with the Committee Chair, currently Sue Corbett, to oversee quality of all troop functions including finance, safety, advancement, logistics, and recruitment.

PLC – Patrol Leader's Council, meeting held once a month for boy troop leaders

SPL – Senior Patrol Leader, boy leader in charge of the troop, currently Hayden Yeany

ASPL – Assistant Senior Patrol Leader, SPLs right hand, currently Peter Witman

The Devil is in the details – expression often used by the Scoutmaster to remind that planning details are important, especially from a safety perspective

Facing your demons – Overcoming anything unknown that scares or worries you

4:30 – The time it always is when asked by Scout or Scouter on a hike

0' Dark-Thirty – A typical early start to a 642 scout outing, sometimes as early as 4:30 AM

Long-Term – an outing, often a backpack outing that is typically greater than one week in length

Short Term – an outing, typically a backpack outing that is longer than a weekend, but less than a week.

Joshua Tree or JT – a place frequented by Troop 642 for rock climbing and rappelling

Bonking – running low on blood sugars during an activity, remedied by drinking water and eating carbohydrates

JLT – Junior Leader Training - troop leadership training held after boy elections

Trek Leader – boy in charge of a specific troop activity

10 Essentials – necessary supplies each scout should have in his possession on all outings, list in Scout Handbook

11<sup>th</sup> Essential – aluminized “Space Blanket” ground cloth used for emergency shelters

12<sup>th</sup> Essential – for Wolf Patrol only to allow breathing when camping underwater

13<sup>th</sup> Scout Law – A scout is hungry

Opening – pledge of allegiance, Scout Oath and Law and announcements at beginning of each troop meeting

Patrol Corners – part of troop meeting room where patrols meet to plan upcoming outings

Skill – skill training session part of each troop meeting

Game, or Inter Patrol Activity – patrol team building games at each meeting, often defaults to “Trash Can Game”

Closing – consists of Scoutmaster Minute, which is nearly always longer than a minute, and sometimes an unpredictably funny comment or joke from the SPL.

Roundtable – BSA district meeting for training and upcoming event information, for Ronald Regan District, held second Wednesday of the month at LDS Stake Center on Sinaloa north of Royal

The Elks – Our troop’s charter organization

Committee – often refers to troop committee meeting, held

HAT – High Adventure Team, instructs adult leaders on how to conduct safe, exciting outing for older, more experienced scouts

